# Future Role of Safety Testing Technology in Vehicle Design and Development and Highway Safety

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#### Overview

- Full scale vehicle crash testing
- Organizational aspects
- Sled testing
- Component testing
- Interior & pedestrian safety testing
- Anthropomorphic test devices ("dummies")
- Testing and simulation





#### Crash test - history

- 1934: First barrier crash test by GM
- 1959: First crash test at Mercedes Benz
- 1979: NHTSA begins crash testing
- 1997: Euro NCAP's first results released
- 2006: China NCAP





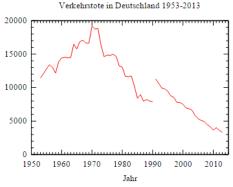


#### Crashworthiness then and now





Fatalities
in Germany
1950-2010:





- ◆ 1950's:
- ~ 6 deaths per 100 million miles traveled in US
- **2009**:
- ~ 1 death per 100 million miles traveled in US



#### Side Impact – e.g. Oblique Pole Test

- "Flying Floor"
- Pre-test preparations
- "Impact point pin"
- "Retaining bands"
- Camera positioning
- Sensor technique
- ◆ 50% male and 5% female front occupants







#### Quasi-static roof strength tests

- FMVSS 216(2 sides, 5 inch)
- IIHS test(1 side, 10inch)





#### Frontal – IIHS Small Overlap Impact

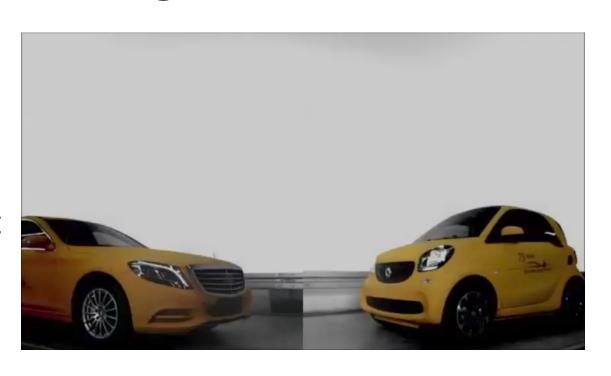
- 25 % overlap
- ◆ 40mph
- since 2012





#### Additional test configurations

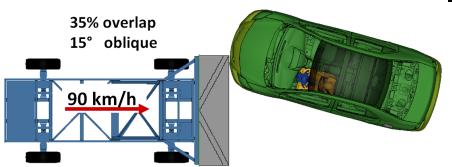
- Internal tests
- Real world safety
- Sensor tests
- Rear seat occupant
- Compatibility tests
- Future ratings
- Future regulation





#### Future test – Oblique Impact

- Configuration not final
- Activities in Europe and US
- New barrier
- New load paths, kinematics
- New dummy





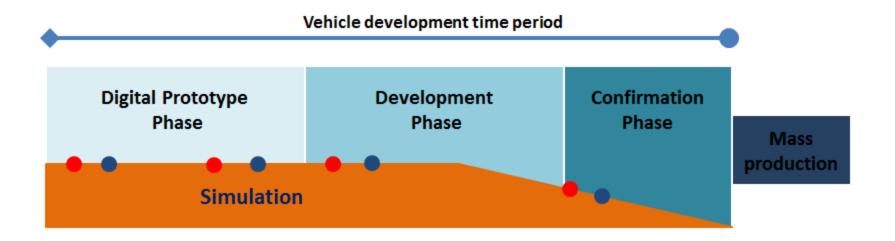


**THOR** 





#### Vehicle development process



- Typically 3-4 years
- Can be shorter for derivatives
- Little or no testing in digital prototype phase





#### Vehicle functions

- Noise & Vibration Analysis
- Fatigue & Endurance strength
- Aerodynamics Analysis
- Fuel Consumption Analysis
- Vehicle Dynamics
- Active Safety
- **...**
- Passive Safety













#### **OEM** - internal interactions

#### **Testing**

(full scale, sled, subsystem, component)





#### **Simulation**

(vehicle structure, occupant, pedestrian)

# Accident Research

(Onsite Investigations, Database Analyses)





#### **Design/Project**

(project management, styling packaging, cost, weight..)





# Challenges for testing

- Increasing number of vehicle platforms and derivatives
- Increasing number of requirements
- Stringent development plans
- Parallel setup and performance of tests
- Set priorities which test is necessary (which other tests are being covered, which can be skipped)
- Highly qualified personnel of different expertise: ...
- Well organized processes (parts, setup, sensor, postprocessing, pictures, filming ...)





# Necessity of sled testing

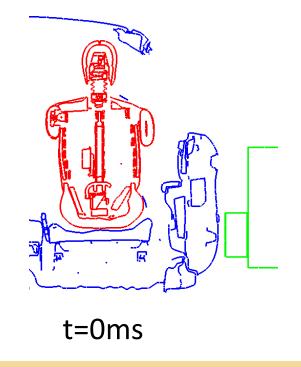
- Very realistic & efficient for load cases with little intrusion
- Complex load cases (e.g. side pole) require more validation & upfront sled setup
- Multiple use of sled with prototype/ predecessor interior
- Simulation (more realistic vehicle & intrusion behavior) and sled test (realistic restraint system hardware characteristics) complement each other
- Many tests with fast adaption (airbag folding ..) possible
- Very important (due to reduced & late full scale testing)

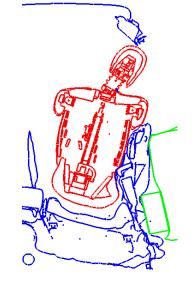




# Sled test boundary conditions

- Vehicle pulse from testing (early prototype or predecessor)
- From simulation
- Intrusion profile
- Timing
- Tilting angle



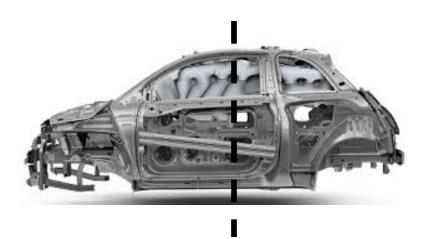


t=20, 40 ..ms



#### Sled test devices

- Frontal impact sled
- Sled with pitching
- Side barrier sled on sled
- Side pole test:
  - 1) full vehicle body in white structure on sled
  - 2) sled with predefined hinges, pre-deformed structure (developed using simulation)





#### Rear impact - Whiplash

- BioRID
- EuroNCAP
- IIHS



- Precise seating procedure
- Cooperation with seat manufacturer



#### Advanced sled testing system

- Multiple intrusion profiles/pulses
- Capture complex intrusions
- Principle testing
- Evaluate injury mechanisms





#### Restraint components then & now

- ◆ 1958: Volvo invents 3-point seat belt
- ◆ 1971: Airbag patented by Mercedes
- ◆ 1980: Airbag in production (S-Class)

Today: xx airbags & optimized restraints





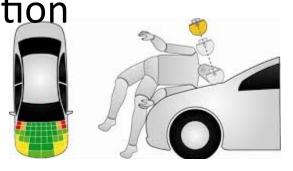


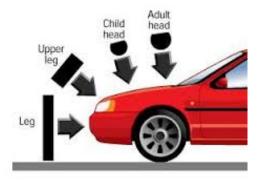
# Pedestrian safety & Interior impact

◆ FMVSS 201u: upper interior head impact protection requirement since 1995 (US)



Pedestrian protection requirements (Euro NCAP)

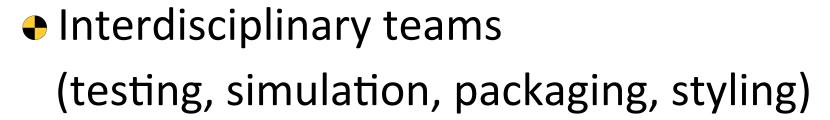


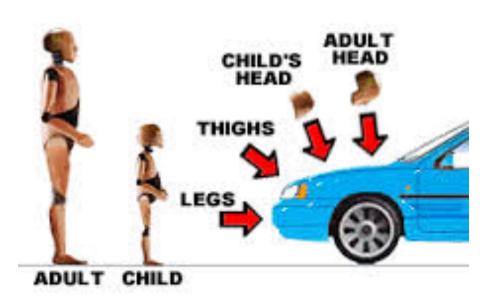




# Pedestrian safety (Euro NCAP)

- Head impact
- Leg impact
- Adult
- Child







#### Pedestrian safety - Countermeasures

- Active systems
- Passive systems
- Affects styling
- Affects Packaging

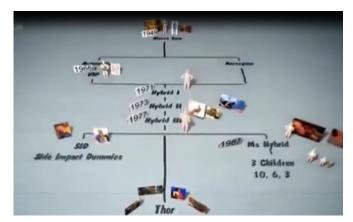




#### **Dummy historical**

- 1947 .. John P Stapp
- 1949: Sierra Sam
- 1966: VIP
- 1971: Hybrid I
- 1973: Hybrid II
- 1977: Hybrid III
- 1987: Hybrid III 5%
- ???: THOR?





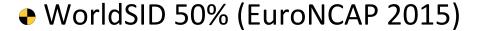




# Examples of current & future dummies

◆ SID2s: 5<sup>th</sup> percentile female

• BioRID: rear impact, whiplash



WorldSID 5% under development

 Child dummies Q6 & Q10 used by EuroNCAP (2015)

◆ THOR 50<sup>th</sup> & 5<sup>th</sup> percentile















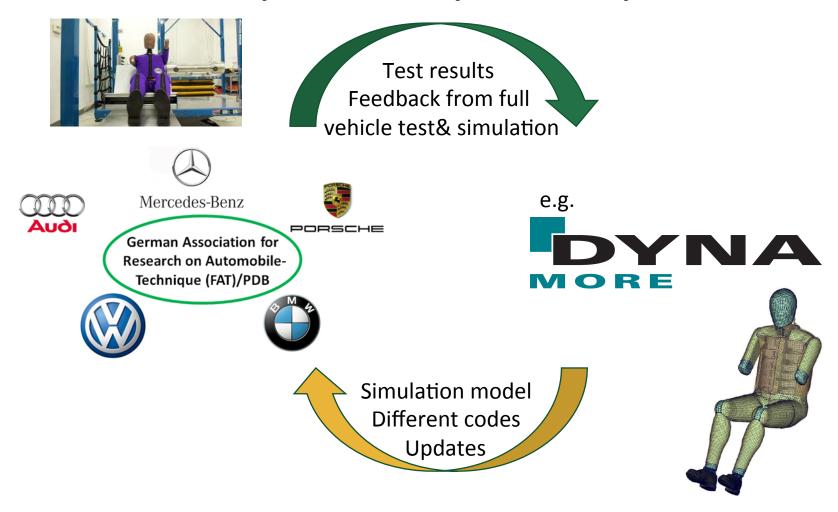
Example – Dummy model

development Component third thorax rib inner sled test tests **Material** tests **Full scale tests Full dummy tests** 





# FAT Dummy development process



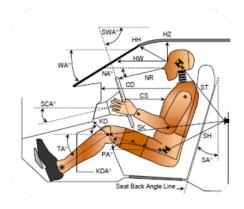


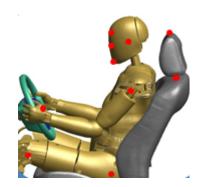


# Dummy positioning

- Seat position
- H-Point Manikin
- Defined distances
- xyz-coordinates









#### "Climate room"

- Ensure right temperature
- Injury criteria can be temperature dependent
- Some criteria more sensitive than others





# Available Dummy Models

- Frontal dummies
- Side impact dummies
- Rear impact dummies
- Child dummies
- Different sizes
- Variations (US Europe)





# Future frontal dummy?

THOR: Test device for Human

Occupant Restraint

- Better biofidelity than Hybrid III
- 4 point thoracic injury evaluation
- Instrumented legs and face
- 5<sup>th</sup> percentile: under development
- Activities and plans to be used in Europe & US
- Development for 50<sup>th</sup> percentile is advanced







#### Simulation then and now

#### Simulation "yesterday":

- Coarse meshes, structure only
- Separate rigid body models
- No component models from suppliers
- "Nice to have", development relied on testing



 Detailed models (~ 6 million finite elements for fully integrated model)



"Not without" Major contribution in development





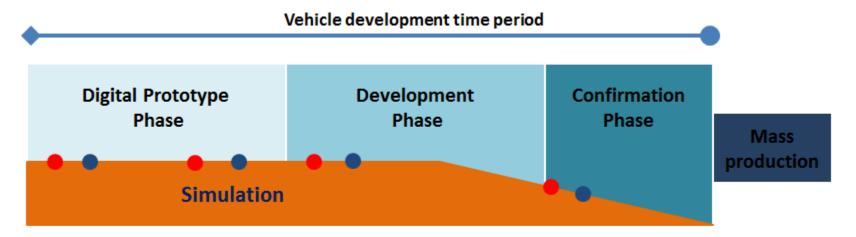
# Simulation & testing organizational

- Testing & simulation work hand in hand
- Development engineers familiar with both areas
- Testing engineers can judge simulation results
- CAE-engineers are integrated in testing tasks
- Some areas "merged test & simulation", e.g. FMVSS201,
   Pedestrian safety, occupant safety
- Full scale vehicle & occupant simulation at OEM
- Sled test & simulation at OEM and system supplier
- ◆ Component test & simulation (airbags, trim ..) at supplier





# Vehicle development process



- Typically 3-4 years
- Can be shorter for derivatives
- Little or no testing in digital prototype phase
- Early phase more simulation dominated, later phase more test dominated



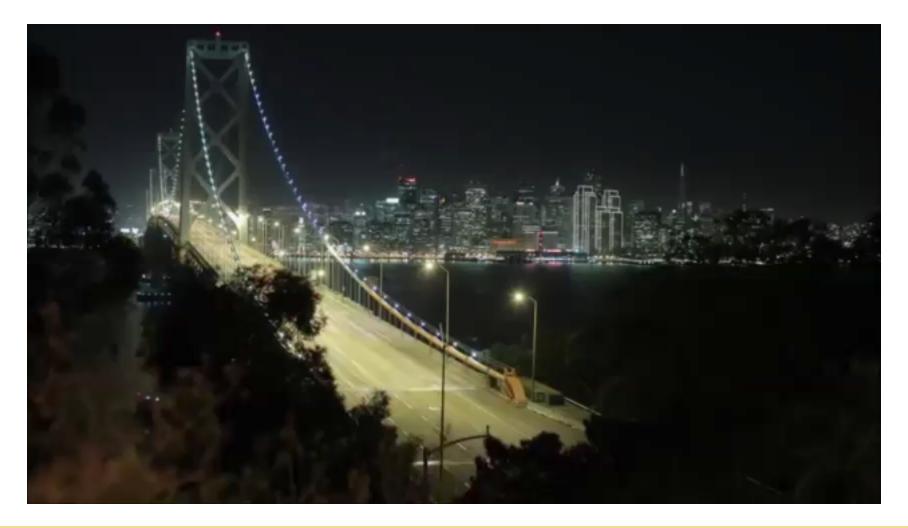


#### Future test & simulation

- Test & Simulation work "hand in hand"
- Complementary use of test & simulation results
- Test of standard load case, Simulation of variations
- Passing of certain regulations through virtual testing (simulation)
- Simulation will not replace testing but gives additional answers



#### Will we still need all this in the future?





# Thank you for your attention!

